
**Win 7 Loader EXtreme Edition 3.544 MultiLanguage Final {Prince96}
(EXCLUSIVE)**

I have the exact same problem. I've tried to fix with but nothing was working. Win 7 Loader eXtreme Edition 3.544 MultiLanguage Final {Prince96}, 0, 0, Oct. 8th '12, 9.6 MB0, PNS96 Thanks! Win 7 Loader eXtreme Edition 3.544 MultiLanguage Final {Prince96} Q: Is there any reason to prefer a different oscilloscope for audio than a computer? I guess the answers to my question are not that broad, but my intuitive feeling tells me that the answers are very probably no. I am an audio engineer (not by profession but by hobby), so my background tells me that audio has been always interpreted via PC. But I just got a 10,000\$ German power meter. I've tested it on two PC input levels and it's full of goodies. It's got great high-pass filters with flat response, even in the 20-200Hz range, it's got a very noticeable low pass filter with response slope of -80dB per octave, and a fast anti-aliasing filter, with a very high quality roll-off for low frequencies. I never thought that the audio world use such a powerful tool to view audio. I thought that for audio engineers, all we had was a PC at their desk, and the oscilloscopes used to calibrate stuff were really cheap. But my intuition tells me that it's not the case. Am I crazy? Is there any valid reason for having a separate oscilloscope for audio? A: You may find that your new oscilloscope is the best instrument for the job. :) That is quite likely in the field of audio engineering. But there is a problem: audio tools are expensive. And since that is the end of the line for professional audio engineering tools, the economy is keeping them out of reach for the hobbyist. So you may need to open your wallet and buy a professional tool. But what is the point of that? If you can afford it, why can't you afford the oscilloscope itself, the signal preamp, the power supply, the oscilloscope controller, the waveform acquisition system, and the software? That is the kind of investment that is appropriate in the field of audio engineering. A

